



2016 SCD Concordia Cup

August 6-7, 2016

Concordia SC (Olmsted Twp., Ohio)

Rules & Regulations

A. PLAYER AGE, ROSTER SIZE, & GUEST PLAYERS

	<u>Birth Year</u>	<u>Maximum Roster Size</u>	<u>Guest Player Limit</u>
Under 9 (7v7):	Born in 2008	13	3
Under 10 (7v7):	Born in 2007	13	3
Under 11 (9v9):	Born in 2006	15	4
Under 12(9v9):	Born in 2005	15	4
Under 13 (11v11):	Born in 2004	18	5
Under 14 (11v11):	Born in 2003	18	5

U9 & U10 teams will play 7v7. U11 & U12 teams will play 9v9. U13 & U14 teams will play 11v11. Player Development rules will be according to the US Soccer Development Initiatives.

A player may compete for only one team participating in the tournament. In the event a player is found to have been rostered to more than one team in the tournament, the second team on which the player is rostered in the tournament shall be deemed as the team that fielded an ineligible player. Any team fielding an ineligible player will be disqualified from the tournament and their tournament fee will be forfeited.

Boys are not allowed to play on Girls teams. Girls are allowed to play on Boys Teams.

B. TEAM ELIGIBILITY

1. Teams from The United States:
 - Players and coaches must present picture identification cards issued by the team's Federation Organization Member (USYS, US Club Soccer, AYSO, USSSA, other)
 - Identification cards must be verified, photo attached, and laminated (if your association does not allow lamination, cards must be encased in plastic sleeves).
 - Teams from USYS outside of Ohio must provide proof of permission to travel.
 - Teams must provide a certified/approved tournament roster from the team's Federation Organization.
 - Teams not from USYS or must provide proof of insurance.
2. Foreign Teams:
 - Players must present passports at registration or, if from a nation that the United States does not require a passport, proof of entry into the United States that is required by the United States.
 - Teams are required to have and present player picture identification cards.
 - Teams must have a completed form from its Provincial, National Association or school approving the team's participation in the tournament.
 - Teams must provide a tournament roster.

- Teams must provide proof of medical insurance.

C. REGISTRATION FEES

U9-U10 (7v7):	\$475.00
U11-U12 (9v9):	\$575.00
U13-U14 (11v11):	\$675.00

- Teams that register after the registration deadline of July 5, 2016 will be charged a \$50.00 late fee.
- Accepted teams that cancel or pullout after July 5, 2016 will not be entitled to a refund.
- Teams not accepted will receive a refund in full.

D. PLAYER EQUIPMENT

1. Where the color of the jersey is similar or identical, the designated home team will change jerseys.
2. All players must have uniforms with individual numbers on the jersey.
3. No jewelry (including earrings) may be worn by any player.
4. Orthopedic casts are not permitted; however, soft braces can be worn with written approval from a doctor, and judgment as to safety is at the discretion of the referee, the ultimate authority is the referee.
5. Shin guards must be worn at all times by all players.

E. LAWS OF THE GAME

All games shall be played in accordance with the FIFA Laws, except as specifically modified by these rules.

Law 11: Offside

U11 – U14: No change per FIFA “Laws of the Game”

U9 - U10: U9 and U10 will play without the offsides rule in accordance to the FIFA “Laws of the Game”.

F. SUBSTITUTIONS

1. Substitutions shall be unlimited at any stoppage approved by the referee. Substitutions may be made only upon proper notification of the referee through the linesmen.
2. The substitute shall not enter the field of play until the player he/she is replacing has left, and then, only after receiving a signal from the referee.
3. When an injured player (inclusive of the goalkeeper) is attended to on the field of play, the player must leave the field of play for treatment and evaluation. A substitution may be made for the injured player.

G. LENGTH OF GAMES

1. U9-10 will play 7v7, 50 minute games, 2x25
2. U11-U12 will play 9v9, 60 minute games; 2 x 30
3. U13-U14 will play 11v11, 70 minute games; 2 x 35
4. Playoffs only: if a playoff game is tied after regulation play, the two teams will then go to FIFA penalty kicks.
 - i. Penalty Kicks: Five designated players from each team will attempt penalty kicks, with a winner determined after five players from each team have completed their shots. If the game remains tied, the penalty kick phase will continue with a sixth kicker from each team, sudden death, although each team gets an even number of attempts.

H. MERCY RULE

All games will be subject to a mercy rule of an 8 goal differential at any time after the completion of the first half.

I. FORFEITS

A forfeit will be declared if a team is not present at the field and prepared to play within 15 minutes of the scheduled start time. A minimum of five (5) players for 7v7, six (6) for 9v9, and seven (7) players for 11v11 is necessary to start a game. A team also will forfeit a game if their players and coaches aren't in possession of valid player/coach passes. A forfeit shall be recorded as a 4-0 win.

J. POINT-SYSTEM and TIE-BREAKERS

1. In groups where there are no championship games, champions will be determined by the point system: 3 points for a win, 1 point for a tie, 0 points for a loss. A forfeit shall be recorded as a 4-0 win.
2. For teams in group/bracket play, where the top team advances to a championship game, tie-breakers will be, in order:
 - i. head-to-head (but not in the case of a three-way tie)
 - ii. goal-differential, maximum of 4 per game
 - iii. total goals, maximum of 4 per game
 - iv. fewest goals allowed
 - v. penalty kicks
3. A forfeit shall be recorded as a 4-0 win.

K. FLIGHTS & BRACKET/FLIGHT SUMMARY

The SCD Concordia Cup will offer three flight levels of competition within Divisions:

- **GOLD DIVISION:** High level competitive club teams.
- **SILVER DIVISION:** Club teams (2nd/B Teams) and competitive travel teams.
- **BRONZE DIVISION:** Primarily for less competitive travel teams.

Teams will be placed in divisions and flights and depending on the number of the teams the brackets will consist of one of the following:

Bracket of Four: Played as a single group of four teams in a round robin format, with the two teams accumulating the most points advancing to the final.

Bracket of Five: Played as a single group of five teams with all teams playing each other once. The team accumulating the most points will be announced as the Champion. The team accumulating the second most amounts of points will be the Finalist.

Bracket of Six: Played as two groups of three teams. Each team will crossover and play the three teams in the other group. The two teams accumulating the most points (Wildcard 1 and Wildcard 2) from all six teams will advance to the finals to determine which team is the champion. It is possible that the finalists could have played each other already.

Bracket of Eight: Played as two groups of four. The winner of each round robin group will play a final game to determine the Champion and Finalist.

L. CONCUSSION POLICY: REMOVAL FROM PLAY

Ohio's Return to Play law features three key rules that all tournaments, coaches, referees, officials, and athletes and their families must abide by:

Rule One (1): Coaches, referees, or officials must remove from play an athlete exhibiting the signs and symptoms of a concussion during practice or a game. (See O.R.C. 3707.511 (D)(1).) Once a coach, referee, or other official removes an athlete from a game the decision cannot be overturned.

Rule Two (2): The athlete cannot return to play on the same day that he or she is removed after exhibiting symptoms of a concussion. (See O.R.C. 3707.511 (E)(1).)

Rule Three (3): The athlete is not permitted to return to play until he or she has been assessed by a physician or licensed health care provider approved by the youth sports organization and received written clearance. (See O.R.C. 3707.511 (E)(1).) This written clearance must be submitted to, and approved by, a tournament director before the athlete is permitted to return to play.

M. CONDUCT

There will be a Discipline Committee comprised of three members. The Committee will review and rule on all reports of unacceptable conduct by players, managers, spectators and coaches.

1. Players, coaches, and spectators are expected to conduct themselves within the spirit of the Law as well as the letter of the Law. Displays of temper or dissent are cause for ejection from the game and surrounding field area and/or the Tournament. Repeated violations may result in the suspension of the team from the Tournament as decided by the Tournament Director.
2. A player, coach, or team official ejected from a game shall receive an automatic minimum one (1) game suspension regardless of the cause of the ejection. The Discipline Committee shall determine the appropriate sanction for the action resulting in the ejection, said sanction will be determined and communicated to the affected parties as soon as practicable, but no later than prior to the next scheduled game in which the offending party would have an opportunity to participate, which is no sooner than two games after the game in which the offending party was ejected, since there is at least a one game automatic suspension.
3. At the conclusion of the SCD Concordia Cup, it is the responsibility of the team's coach or manager to pick up the passes from the tournament headquarters, even if suspension has not been completed. A complete report will be sent to the appropriate State and National Association within seventy-two (72) hours of the conclusion of the tournament for possible further discipline.
4. Any player, coach, team official or parent exhibiting or threatening violence to anyone (player, coach, referee, spectator, or Tournament official) will be grounds for immediate expulsion from the tournament, such determination to be made by the appropriate referees and tournament officials. When serving a suspension, the suspended party must check in

and remain at the site tent through the duration of the game, or alternatively may be asked to leave the park.

5. Alcoholic beverages, smoking, use of profanity and animals are not permitted at the fields/ at any complex used in association with this tournament.
6. Mechanical and artificial noise makers are prohibited.

N. INCLEMENT WEATHER

In the event of inclement weather, the Tournament Committee will have the authority (in its sole discretion) to change games as follows:

- Relocate or reschedule any game(s).
- Change the duration of any game(s).
- Cancel the game(s).
- Games that have been started and subsequently suspended due to inclement weather or other external conditions, will be deemed complete if one half of play has been completed or the first half cannot be completed prior to the start time of the next scheduled game on that field. For any such game that is not completed, the score at the time of the suspension will be the final score. Any game that is not started and is canceled (as opposed to postponed) due to weather or other external conditions, will be recorded as a 0-0 tie. Canceled games will not be rescheduled.

O. MISCELLANEOUS REGULATIONS

1. Protests - There are no protests. Cup officials reserve the right to decide all matters pertaining to the Cup and Cup rules and regulations. The judgment of the Cup Director is final.
2. Coach's Responsibility - Each coach is responsible for the conduct of the players, parents, and spectators on his/her team
3. Team Field Positions - The players and coaches of both teams will take a position on the sideline opposite that of the spectators. Only carded players and coaches will be allowed with teams on the sidelines. A maximum of three coaches per team.
4. Orthopedic Casts are NOT allowed. No exceptions.
5. Artificial noise makers are not allowed.
6. Teams that register after the registration deadline of July 5, 2016 as noted on the SCD Concordia Cup website will be charged a \$50.00 late fee.
7. Accepted teams that cancel or pullout after July 5, 2016 will not be entitled to a refund.
8. Championship/Final. Following the completion of each championship game, the two competing teams will need to proceed to trophy/medal presentation for awards.